Wormhill Challenge info/Script

Tone: Fast, Witty, back and forth, a conversation with a white ball, asks question in light blue text and soft sounds.

Style Guide

- Mixed Media Animation 2d/3d
- White Dot should be animated gif, 2d, pulse when making sounds, shift shape still.
- Big Bag animated by hand, 2d effects. Reverse TV turn off (old fashion) (When wormhole closes pull out to TV?)
    - No Stars before big bang
    - Should take it's time to happen.
- My lines represented as my orange ball
- My lines get very very subtle captioning in the space in the background.
- Cube of Space build from Wireframe Planes, solidify with wireframe cube 16x16. Emisive

Important Info to Cover (Side bar pop-out definitions)
- Exotic Matter
- String Theory
- Hyperboloid (Bottle Twist)
- Demos: Bottle Twist, orange peel unwind/Opening Closing Umbrella (The Strings example),

[Start White screen w/ Black dot in the middle sitting for 5 seconds, ambient creation noises]
[over 3 seconds, black dot pulse, shrink, expand to take up whole screen]
[Big Pause Bares up on screen]
N: Stop. What Was That. An Explosion. A Big one. One big enough to start a universe.
W: What's a Universe
N: A bunch of Math
W: What's that
N: A Mess [tangled not jostling itself center screen]. Let's start Big [Massive Cube build 16x16 planes fills screen push characters edge], to be more bite sized [Rapid Shrink cube].
W: Is this The Universe
N: For Our purposes Sure
W: Space…
N: 1 Cubed Unit [Beat], but it's got a bunch of knots!
W: Really?
N: Theoretically.
W: Oh…
N: But They're really cool! Here' let's take focus on just one cross section [Remove Corners, Make Cyl]
N: See these Two Points?
W: They're so far away!
N: Right? But with a littler bit of help from some smart science we can use the knots as a shortcut!
N: You see, at each of these knots is a single point of extreme mass that bends space!
W: I can't fit through a Dot

N: Neither Can I, but if we feed it with enough energy we can catch a ride as space bends till the two knots meet and…. [Get's stretched along the plane]
W: Open it…
N: Well, let's see what's waiting for us!

[End]